



INITIATIVE
SPEED

NAME:

COUNTER:

## TRANS STELLAR SPACELANES LINER

## SPECS

CLASS: CAPITAL SHIP  
IN SERVICE: 1852  
POINT VALUE: 130  
RAMMING FACTOR: 155  
JUMP DELAY: N/A

## MANEUVERING

TURN COST: 1x SPEED  
TURN DELAY: 1x SPEED  
ACCEL/DECEL COST: 4 THRUST  
PIVOT COST: N/A  
ROLL COST: 3+3 THRUST

## COMBAT STATS

FWD/AFT DEFENSE: 14  
STB/PORT DEFENSE: 16  
ENGINE EFFICIENCY: 3/1  
EXTRA POWER: 0  
INITIATIVE BONUS: -4

SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
TURN COST	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
TURN DELAY	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

## WEAPON DATA

POINT DIVERTER  
EACH DIVERTER ON A  
SECTION MAY BE USED TO FORCE  
A SINGLE VOLLEY THAT HITS THAT  
SECTION TO RE-ROLL ITS HIT  
LOCATION ONCE PER TURN.



## FORWARD HITS

- 1-4: RETRO THRUST  
5-6: POINT DIVERTER  
7-9: PASSENGERS A  
10-12: PASSENGERS B  
13-17: STRUCTURE  
18-20: PRIMARY HIT

## SENSOR DATA

DEFENSIVE EW	
TARGET #1	
TARGET #2	
TARGET #3	
TARGET #4	
TARGET #5	
TARGET #6	

## SPECIAL NOTES:

ATMOSPHERIC

## SIDE HITS

- 1-5: PORT/STB THRUST  
6-7: POINT DIVERTER  
8-12: PASSENGERS C/D  
13-17: STRUCTURE  
18-20: PRIMARY HIT

## AFT HITS

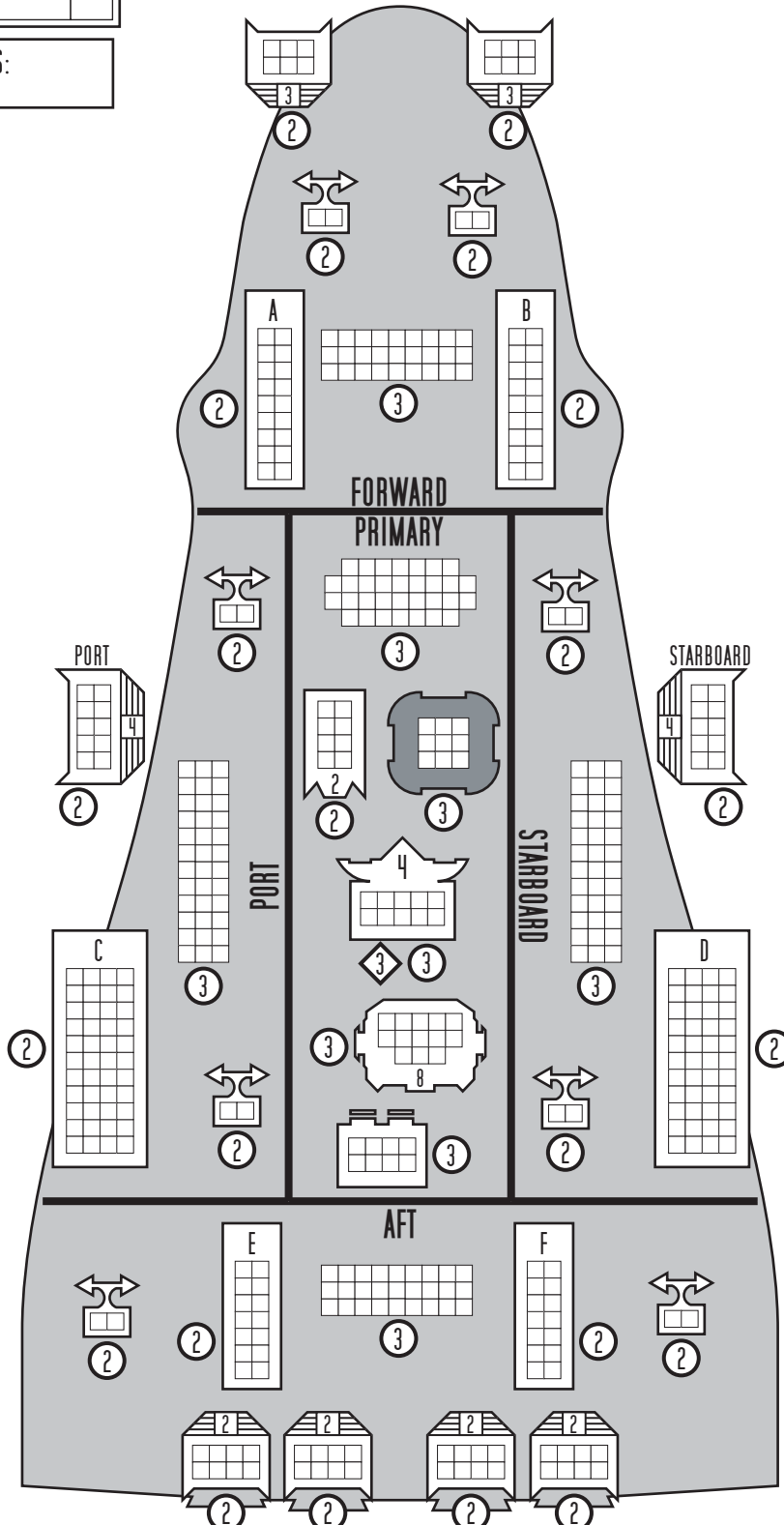
- 1-6: MAIN THRUST  
7-8: POINT DIVERTER  
9-10: PASSENGERS E  
11-12: PASSENGERS F  
13-17: STRUCTURE  
18-20: PRIMARY HIT

## PRIMARY HITS

- 1-7: STRUCTURE  
8-9: SENSORS  
10-13: ENGINE  
14-16: HANGAR  
17-19: REACTOR  
20: C&C

## TURN DELAY

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
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## ICON RECOGNITION

- C&C
- SENSORS
- REACTOR
- ENGINE
- HANGAR
- THRUSTER
- PASSENGERS
- POINT DIVERTER

## HANGAR

6 SHUTTLES: THRUST: 4  
ARMOR: 1 DEFENSE: 10/12

1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30
31	32	33	34	35	36